Judge Jeff

Move Name/Situation	**Damage:**	**Button Combo:**
Finisher: Ready Move		
Double Arm Facebuster	(9)	up, down, down, tie-up
Trademark: Ready Move		
Knee to Face	(4)	left, down, kick
Ready Moves		
Overhead Belly Belly Suplex	(7)	left, right, kick
Front Back Breaker	(6)	left, down, kick
Running Knee Hit	(5)	left, down, punch
Sidewalk Slam	(7)	up, down, kick
Behind Moves		
German Suplex	(6)	left **or** right, tie-up
Sleeper Hold	(6)	left **or** right, punch
Low Blow	(4)	left **or** right, kick
Corner Moves		
Choke with Boot	(4)	up, up, kick
Ground Moves		
From Head; Reverse Chin Lock	(6)	left, right, punch
From Feet; Fist to Groin	(6)	left, down, kick
From Head; Blatant Head	(6)	up, down, kick
Running Opponent Moves		
Tilt A Whirl Slam	(8)	tie-up

Running Player Moves		
Tackle With Punches	(8)	tie-up
Turnbuckle Moves		
Opponent Standing; Shoulder Tackle	(7)	kick **+** block
Opponent on Ground; Kneedrop	(6)	punch **+** tie-up
Tie-up Moves		
Sitout Powerbomb	(8)	left, right, down, tie-up
Northern Lights Suplex	(6)	left **or** right, tie-up
Inverted Atomic Drop	(5)	left **or** right, punch
Backbreaker	(4)	left **or** right, kick
Pose:		
Not In My Ring	**N/A**	kick **+** tie-up
Dizzy Kick		
Drop Kick	**(4)**	kick
Dizzy Punch		
Tornado Punch	**(4)**	punch